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SCOUTS CAN DO SO MUCH MORE OUTDOORS

**Outdoor Education – Scouts Program
Project Earth – Curriculum Guide**

YMCA CAMP COPNECONIC
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Welcome to Camp Copneconic's Scouts Program!

We know that every group that comes to camp is unique, and we want our program to match the diverse characteristics of each group we serve. Our Scouts program is designed to give Girl Scout troops a customized camp experience to achieve personal and group goals, fulfill badge requirements, improve leadership skills, and enjoy the outdoors.

Our program is made up of 60+ activities from the following categories:

E-STEM

E-STEM stands for Environmental Science, Technology, Engineering, and Math. We put together the two things we do best: environmental education and hands-on experimental learning to create this category. It's filled with activities to enhance Scouts' understanding of the natural world and explorations of science, technology and math. E-STEM activities include Pond Study, Nature Hikes, Fire Building, Egg Drops, Buoyancy Labs, and so much more.

RECREATION

Camp Copneconic is a premier Outdoor Education facility, but we're a Summer Camp at heart. Recreational activities are synonymous with quintessential camp fun! These activities include, but aren't limited to: Archery, Disc Golf, Kayaking, Mountain Biking and Camp Games.

TEAMBUILDING

Camp provides a perfect environment for personal and group development. By putting Scouts in new surroundings, they're able to learn about themselves and their troop. Our teambuilding activities are developed to encourage communication, camaraderie, and trust in groups. We accomplish this through activities such as Challenge Course, Orienteering, and Creature (a communication/listening challenge).

HIGH ADVENTURE

Our High Adventure activities, including Zip Lines, a Climbing Tower, High Ropes Course, and Giant Swing, give Scouts an opportunity to step outside their comfort zone and challenge themselves. Each activity has a variety of challenges, so no Scout has to push herself further than they feel comfortable doing.

CULTURE/HISTORY/ART

Historical and Cultural Lessons explore the rich history of the past, ranging from local Native American life to Michigan settlers. Scouts are immersed in activities which will take them back in time, and relate stories of the past to their present-day lives. Michigan Country, Native Peoples and Pioneer Crafts are available for campers to engage in active historical education.

WINTER

Winter at Camp Copneconic is a sight to behold! We offer a number of activities for Scouts to enjoy the snowy surroundings, including a Toboggan Run, Cross Country Skiing, Snowshoeing, Ice Fishing, and more! Each of these are weather dependent, so when groups select a winter activity, we also ask for a backup choice if Mother Nature doesn't cooperate with our plans!

BADGE PATHWAYS

The following badges can be earned using either all camp activities or some camp activities in conjunction with activities at home. Badges won't be available at camp, but can be accomplished here!

DAISIES

- **RESPONSIBLE FOR WHAT I SAY AND DO**
 - **At Home:**
 - Talk about and act out Mari's Story
 - **At Camp:**
 - Recycling Rally
- **ECO LEARNER**
 - **At Home:**
 - **At Camp:**
 - Leave No Trace Hike
 - Recycling Rally
- **JOURNEY: 5 FLOWERS, 4 STORIES, 3 CHEER**
 - **At Home:**
 - Make a Take Action Project that teaches others to care for animals
 - **At Camp:**
 - In Cold Blood
 - Amazing Invertebrates
 - Horse Sense
- **JOURNEY: BETWEEN EARTH AND SKY**
 - **At Home:**
 - Plan a Take Action Project, such as planting a tree or creating a garden
 - **At Camp:**
 - Gardening
 - Origami Butterflies

- **JOURNEY: OUTDOOR (DAISEY)**
 - **At Home:**
 - Make a Take Action Project that helps make your favorite park, beach, or forest a better place
 - **At Camp:**
 - Spend a night at camp
 - Woodland Artists
- **JOURNEY: THINK LIKE AN ENGINEER**
 - **At Home:**
 - Plan a Take Action Project that helps others
 - **At Camp:**
 - Bridging the Gap
 - Eggbert
 - Sink or Float
- **MECHANICAL ENGINEERING: BOARD GAME**
 - **At Home:**
 - **At Camp:**
 - Board Game Shark Tank
- **OUTDOOR ART MAKER**
 - **At Home:**
 - Make a Take Action Project that teaches others to care for animals
 - **At Camp:**
 - Habitrackers Nature Hike
 - Woodland Artists
- **SPACE SCIENCE EXPLORER**
 - **At Home**
 - Explore the Sun
 - **At Camp:**
 - Native Skies (Evening Activity)

BROWNIES

- **BROWNIE GIRL SCOUT WAY**
 - **At Home:**
 - Celebrate Juliette Low's birthday
 - Share Sisterhood
 - **At Camp:**
 - Leave No Trace Hike
 - Campfire (Evening Activity)
- **BUGS**
 - **At Home:**
 - Draw a bug poster
 - Try a bug craft
 - **At Camp:**
 - Aqua Safari
- **CABIN CAMPER**
 - **At Home:**
 - Help plan your camping trip
 - Learn about your camping gear
 - **At Camp:**
 - Spend a night at camp
 - Outdoor Cuisine
- **ECO FRIEND**
 - **At Home:**
 - **At Camp:**
 - Recycling Rally
 - Leave No Trace Hike
 - Firequest
- **FAIR PLAY**
 - **At Home:**
 - **At Camp:**
 - Minute To Win It (Evening Activity)
 - Games Galore
 - Global Sports
- **INVENTOR**
 - **At Home:**
 - **At Camp:**
 - Eggbert
 - Bridging the Gap
 - Sink or Float

- **LETTERBOXER**
 - **At Home:**
 - Find your own stamp (don't forget to pack it!)
 - **At Camp:**
 - Letterboxing
- **MY BEST SELF**
 - **At Home:**
 - Meet a health helper
 - **At Camp:**
 - Ultimate Fitness
- **OUTDOOR ADVENTURER**
 - **At Home:**
 - **At Camp:**
 - Global Sports
 - Predator/Prey
 - Games Galore
 - Firequest
 - Leave no Trace Hike

} Choose one of these three
- **OUTDOOR ART CREATER**
 - **At Home:**
 - Be a nature photographer (you can pack a camera to bring on your camp trip to satisfy this!)
 - **At Camp:**
 - Woodland Artists
 - Campfire (Evening Activity)

JUNIORS

- **ANIMAL HABITATS**

- **At Home:**
 - Create an animal house
 - Explore Endangered habitats
- **At Camp:**
 - In Cold Blood
 - Amazing Invertebrates
 - Horse Sense

- **CAMPER**

- **At Home:**
 - Start planning your adventure
- **At Camp:**
 - Outdoor Cuisine
 - Habitrackers Nature Hike
 - Any **new** Camp activity (if your troop has attended previously)
 - Any Evening Activities

- **ECO CAMPER**

- **At Home:**
 - Prepare a minimal impact campsite
 - Plan meals with the environment in mind
- **At Camp:**
 - Leave no Trace Hike

- **MECHANICAL ENGINEERING: BALLOON CAR**

- **At Home:**
- **At Camp:**
 - Balloon Car

- **OUTDOOR ART EXPLORER**

- **At Home:**
 - Be a Nature Photographer (you can pack a camera to bring on your camp trip to satisfy this!)
- **At Camp:**
 - Woodland Artists
 - Habitrackers
 - Night Hike (Evening Activity)

E-STEM

Balloon Cars

Campers will build and test vehicles using only the materials given to them. They will harness the power of balloons to power a car, tinkering with and refining their car to improve it from test to test, ending with a race to see whose car goes the furthest! *(Please bring your own 16 oz bottle for this activity.)*

Seasonal Availability: All Seasons

Activity Length: Single

Bird Brains

Experience a 'Close Encounter of the Bird Kind' with Bird Brains! Groups will discuss characteristics that make birds unique, and enjoy learning about classification and basic anatomy. Models of bird eggs, talons, and beaks will be explained and passed around, and basic binocular use will be introduced. Campers will then travel to our bird blind to observe & feed the numerous species that live at Camp Copneconic.

Seasonal Availability: All Seasons (Severe weather restrictions may apply)

Activity Length: Single

Bridging the Gap

Campers team up to develop a prototype of a bridge using intentionally limited materials. Split into small teams, each group must build a model bridge that will support weight under increasing stress tests. Group problem solving, planning and teamwork are emphasized as teams compete for strongest bridge, most unique design, and best budget management.

Seasonal Availability: All Seasons

Activity Length: Single

Ecomania

Ecomania strengthens the concepts of food chains and Predator/Prey relationships using engaging and active games. Basic concepts of food webs and habitat are also explored. The class culminates in 'The Game of Life', where each Scout assumes the role of an animal and must survive. A Chaperone and Leader favorite!

Seasonal Availability: All Seasons (Severe weather restrictions may apply)

Activity Length: Double

Eggbert

Campers collaborate in small teams to design a prototype landing craft for Eggbert (a raw egg). Groups then market their idea and design to a camp 'NASA' official and the model is constructed by the campers. Models are tested by subjecting Eggbert and its landing craft to a free-fall back to Earth. Group problem-solving and creative thinking are emphasized.

Seasonal Availability: All Seasons

Activity Length: Single

Extreme Water Rockets

Campers will create a water rocket out of a used two-liter bottle brought from home. After a simple introduction to rocket science and time to decorate their creation each group gets to launch their rockets. *(Please bring your own 2-liters for this activity.)*

Seasonal Availability: All seasons

Activity Length: Single

Firequest

Fundamentals of fire building, fire use and fire safety are taught in this practical and fun class. Instructors will help campers split into small teams, gather wood, construct and successfully light a fire to cook S'mores.

Seasonal Availability: All Seasons (Severe weather may move class indoors)

Activity Length: Single

Fishing

This exciting class gives campers an opportunity to try their hand at some classic fishing on Lake Copneconic. Campers will receive instruction before going out to our fishing dock with a life jacket, a fishing pole, and bait in search of 'Big Charlie' the Large Mouth Bass!

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)

Activity Length: Single

Habitrackers Nature Hike

Hiking through our vast network of trails is the best way for campers to discover signs of animal life, tracks, scat, and habitats. Fascinating plants, trees, vines and more will be explored throughout our beautiful natural paths. During the hike, instructors will provide information about the oldest tree on camp, plant life, animal habitats, animal diversity, and more.

Seasonal Availability: All Seasons (Severe weather restrictions may apply)
(Winter version modified)

Activity Length: Single

Horse Sense

This interactive ranch class introduces horses and their behavior to participants. Campers will study a horse as it demonstrates its unique six senses and learn why and how domestic horses inherited these instincts from horses in the wild. Campers will then get to meet and hang out with some of Circle C Ranch's horses and ponies!

Campers will not ride horses in this activity.

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)

Activity Length: Single

In Cold Blood

Reptiles, amphibians, snakes, lizards and so much more will be covered during In Cold Blood. Campers will get hands-on experience with many of our live creatures. Instructors discuss characteristics of cold-blooded animals, their unique features, and the role they play in our environment. Campers will discuss these topics, have their questions answered, and handle many of our cold-blooded friends if they choose to!

Seasonal Availability: All Seasons

Activity Length: Single

Invasive Species

Combining real-life examples of invasive species on camp with descriptions on how these invasive species enter and affect an ecosystem and an invasive species game, campers will learn not only what invasive species are, how they enter an ecosystem, but also what they can do to prevent the spread of them

Seasonal Availability: All Seasons (Winter version modified)

Activity Length: Single

Owl Alert

The owl is one of earth's most fascinating birds, and campers will be immersed in all-things-owl during this class. Instructors will lead an interactive discussion focusing on diet, hunting, basic anatomy, and more. Campers will love dissecting owl pellets and seeing first-hand examples of an owl diet, and what makes their digestive process unique among the animal kingdom.

Seasonal Availability: All Seasons

Activity Length: Single

Pond Study (“Aqua Safari”)

Copneconic’s unique Aqua Safari allows campers the opportunity to explore Swartz Creek and our vernal pond. Through experiential learning, campers will collect fish, crawfish, tadpoles, macro invertebrates, and other species native to the area. Campers will investigate soil type, pH, shade cover, and more. Campers have the opportunity to walk in the stream and pond for collection, so **appropriate footwear is essential.**

Seasonal Availability: **Fall and Spring (Severe weather restrictions may apply)**

Activity Length: **Single**

Predator/Prey

Predator and prey relationships are explored through engaging lessons and games. The lesson evolves into ‘The Game of Life’, where each Scout assumes the role of an animal and must survive. **This class serves as a one-hour version of Ecomania, and focuses simply on Predator/Prey relationships.**

Seasonal Availability: **All Seasons (Severe weather restrictions may apply)**

Activity Length: **Single**

Recycling Rally

Campers will strengthen the concepts of sustainability and recycling through engaging and active games. These concepts are one of the most important topics in current events and campers will walk away with a greater understanding of their own carbon footprint.

Seasonal Availability: **All Seasons**

Activity Length: **Single**

Robot Hands

Using only straws, paper, tape, and strings, campers use design thinking to create a model of a hand that moves and mends when strings are pulled.

Seasonal Availability: **All Seasons**

Activity Length: **Single**

Sink or Float

In this buoyancy lab, campers get to learn first-hand how the shape of a vessel affects the amount of weight it can hold in water. Campers will work in teams to design and build a boat out of foil to hold as much weight as possible.

Seasonal Availability: **All Seasons**

Activity Length: **Single**

RECREATION

Archery

From Ancient Asia to Medieval Europe and Early America, the bow played a crucial role in civilization. Copneconic's version sees archers learn the basics of the sport, receive hands-on instruction, and partake in some friendly target competition.

Seasonal Availability: **Fall and Spring (Severe weather restrictions may apply)**

Activity Length: **Single**

Canoeing

Mirroring early Americans of the past, campers embark on a journey around Lake Copneconic. After a lesson on paddling and canoe safety, campers will take an expedition under the guidance of one of our lifeguard certified instructors.

Seasonal Availability: **Fall and Spring (Severe weather restrictions may apply)
(Water-Temperature Dependent)**

Activity Length: **Single**

Capture the Flag

A great activity for campers to burn some energy! Capture the Flag is a traditional camp game that is great for getting kids (and adults) of all ages together for friendly competition. Strategy, skill utilization, and determination are the key to victory.

Season Availability: **All Seasons (Severe weather restrictions may apply)**

Activity Length: **Single**

Dig It

Campers will experience an archeological dig in our "Dig It Pit". Kids will enjoy finding lost treasures, and learning the basics of Geology as they sift through their sandy quadrant. Each camper will discover a special arrow head which they will use to create a necklace they can take home! This activity is appropriate for grades K-3.

Seasonal Availability: **Fall and Spring (Severe weather restrictions may apply)**

Activity Length: **Single**

Disc Golf

Campers will head out to our 9-Hole course and break into small groups to play a few rounds of this popular sport. First, instructors will demonstrate rules, proper throwing technique, and course safety. Campers elect to keep score if they wish, and will experience obstacles such as the 'Spaghetti Trap' and 'Sleepy Hollow Pumpkins.'

Seasonal Availability: **All Seasons (Severe weather restrictions may apply)**

Activity Length: **Single**

Dodgebee

A variation of the old-school dodgeball game that uses soft foam frisbees rather than playground balls. The campers will learn the rules associated with this new game and play on teams on our athletic field. This can be played outdoors or indoors.

Seasonal Availability: All seasons

Activity Length: Single

Games Galore

One of our most popular recreational activities immerses campers in an hour-long session of non-stop, traditional camp fun. Campers experience some of Camp Copneconic's best kid-tested games, such as Head-it-Catch-it, 'Flinch', and 'Zombie Tag.' Hopefully campers will bring some of these games home to family and friends!

Seasonal Availability: All Seasons

Activity Length: Single

Human Foosball

Introduced to the guide due to high demand, Human Foosball is an indoor or outdoor game where campers take the role of a Foosball Table, and remain in seated positions while playing a traditional game of soccer, with a few fun camp rules and twists! This activity is also a great indoor alternative for poor weather.

Seasonal Availability: All Seasons

Activity Length: Single

Kayaking

Kayaking is a great water-based sport for all ages, and we guarantee campers will leave craving more kayaking experiences. A lifeguard certified instructor will teach technique and safety, and outfit campers with life jackets. Each Scout will paddle their own kayak, fostering a great sense of accomplishment.

**Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)
(Water-Temperature Dependent)**

Activity Length: Single

Mountain Biking

Geared up and ready to ride, campers will be fitted for a mountain bike and helmet and receive a short instruction on the basic components of their bikes. Next, the group will head out and explore the mountain biking trails littering our beautiful grounds.

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)

Minimum Age: 4th Grade

Activity Length: Single

Outdoor Cuisine

Cooking over an open fire is a pleasure everyone should experience. True outdoor cooking techniques are taught first-hand. Campers learn how to prepare and cook a variety of foods using pie irons and a Dutch Oven, which they get to feast upon at the end of class.

Seasonal Availability: All Seasons (Severe weather may move class indoors)

Activity Length: Single

Tandem Kayaking

Campers can paddle with a partner in our tandem kayaks! Kayakers will gear up with life jackets, receive a lesson on technique and safety, and paddle out to explore Lake Copneconic under the supervision of a lifeguard certified instructor.

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)
(Water-Temperature Dependent)

Activity Length: Single

Ultimate Fitness

Educational, active, and fun, campers examine the importance of health and fitness. Campers will learn about proper nutrition, how to calculate their heart rate, and the role exercise plays in maintaining a healthy mind, spirit, and body. Instructors will prove that exercise is also fun with a fast-paced, all-inclusive game of Ultimate Frisbee at the end.

Seasonal Availability: All Seasons (Severe weather restrictions may apply)

Activity Length: Single

Woodland Artists

Unplugging from a fast-paced life of technology can be a challenge, but this class makes it easy and fun for campers to get back to nature. Campers spend the first portion of the class observing a small portion of camp using their five senses. Campers choose from a variety of artistic supplies and find a quiet place to create a piece of artwork based on their surroundings. An optional show-and-tell allows campers to publicly display their artwork to their peers.

Seasonal Availability: All Seasons (Severe weather restrictions may apply)

Activity Length: Single

TEAMBUILDING

Creature

A unique communication game, campers are broken into teams and are tasked to build a robotic like creature from a prototype model. 'Telephone' with a unique twist, only one team member has access to the secret plans, while other team members must relay design features to the teammate who must try and re-build the original creature. Communication, teamwork and listening skills are essential to success in this game.

Seasonal Availability: All Seasons

Activity Length: Single

Indoor Initiatives

Utilizing our portable initiatives, campers will solve tough challenges such as 'Electric Maze', 'Tanks & Commanders', and 'Human Jump Rope' through communication and teamwork. This is a great alternative to the Copneconic Challenge Course on rainy, cold days or if you are looking for a shorter experience.

Seasonal Availability: All Seasons

Activity Length: Single

Lost

In this imaginary scenario, the group has been stranded in the deep woods of Copneconic. They are taught the essentials of survival through a map and compass lesson, shelter building instruction, and a unique fire building challenge. Groups navigate from checkpoint to checkpoint (with an instructor) completing these tasks in order to survive. Each small group will earn and keep points by accomplishing their challenges, and hopefully keep enough points to survive the fierce Copneconic wilderness!

Seasonal Availability: All Seasons

Activity Length: Double

Low Ropes Challenge Course

Courage, Character and Cooperation are the three keys to conquering the Copneconic Challenge Course. Groups are placed into imaginative and challenging situations that involve a series of ground level initiatives. Campers must focus on creative problem solving and group goal achievement if they plan on overcoming these challenges.

Seasonal Availability: All Seasons (Severe weather restrictions may apply)

Activity Length: Double

Orienteering ("Relic Hunters")

Orienteering will lead campers to the discovery of Copneconic's ancient relics! Campers are taught basic orienteering skills, then work as a team to navigate our "Relic Hunting" course to find the treasure at the end of the course.

Seasonal Availability: All Seasons (Severe weather restrictions may apply)

Activity Length: Single

HIGH ADVENTURE

NOTE: HIGH ADVENTURE ACTIVITIES ARE AVAILABLE ON A FIRST COME, FIRST-SERVED BASIS. THEY CAN BE RESERVED AT THE TIME YOUR RESERVATION AGREEMENT IS CREATED. AN ADDITIONAL FEE APPLIES AS NOTED FOR EACH ACTIVITY FOR EVERY GROUP ATTENDEE.

Example: Your group brings 34 attendees. You sign up for Creek Freak Zip Line. Your group would pay the \$5 per person fee, whether or not they all actually participated.

Climbing Tower

Camp Copneconic's 55 foot climbing tower challenges participants to step outside their comfort zones. Goals range from climbing five feet to reaching the top in less than two minutes. With the help of experienced staff, both are achievements that will expand Scout's comfort zones, build self-confidence and self-esteem. Group belaying teaches teamwork, dependence on others, and focus, while keeping all campers engaged when not climbing.

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)
Activity Length: Double
Extra Charge: \$10.00 per Attendee

Creek Freak Zip Line

Safely harnessed, participants will take an exhilarating zip line ride across camp's deep Swartz Creek ravine! Zip-liners will be caught on the far side of the creek and make the hike back up the hill to encourage their fellow zippers! There is a 215 lb. weight limit.

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)
Activity Length: Single
Minimum Age: 4th Grade
Extra Charge: \$5.00 per Attendee

Giant Swing

The Giant Swing sees campers lifted 35 feet above the ground. With a self-release rip cord, the Scout bravely releases him/herself and enjoys the adrenaline pumping experience of swinging through the air. As with all of Copneconic's high adventure activities, specialized staff will be there to insure safety and encourage participation.

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)
Activity Length: Single
Minimum Age: 4th Grade
Extra Charge: \$5.00 per Attendee

High Ropes

'The Swing', 'Hour Glass' and 'Postman's Walk' are just some of the fun and challenging high ropes elements waiting to be conquered. The high ropes course is a two-story structure built with varying challenges. Campers will step outside their comfort zone and choose a challenge suited to their ability. Self-confidence, encouraging others, and embracing new challenges are some of the skills campers will strengthen during this unique experience.

Seasonal Availability : Fall and Spring (Severe weather restrictions may apply)
Activity Length: Double
Minimum Age: 5th Grade
Extra Charge: \$10.00 per Attendee

Tower Zip Line

Campers will climb a ladder up the inside of our 55 foot climbing tower leading them to a 75 yard cable. Campers are safely harnessed during this activity, and facilitators will help participants gain courage to take the thrilling leap from above!

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)
Activity Length: Single
Minimum Age: 7th Grade
Extra Charge: \$5.00 per Attendee

Zoom Toss Zip Line

Participants will gear up with safety equipment, climb a staircase, connect to a zip line and be handed a Zoom Toss Ball, a Beanbag or a Rubber Chicken. Armed and ready, campers then jump from a 20 foot platform and zip 150 yards. While zipping, participants try to aim and throw objects into targets placed underneath the zip line to achieve points for their team! **There is a 175 lb. weight limit.**

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)
Activity Length: Single
Minimum Age: 3rd Grade
Extra Charge: \$5.00 per Attendee

CULTURE, HISTORY AND ART

Candle Making

Using colored melted wax, campers create candles in many shapes and color schemes. They're limited only by their imagination, which leads to a huge variety in keepsake candles.

Seasonal Availability: All seasons

Activity Length: Single

Dreamcatchers

A long-standing Native American tradition, campers will learn the history of the dreamcatcher, and its use in Native American culture. After a short story and instruction, campers will craft their own dreamcatcher to bring home.

Seasonal Availability: All Seasons

Activity Length: Single

Global Sports

Competitive sports are not exclusive to America, and campers will get a first-hand understanding of that concept during Global Sports. Exploring sports from around the world, campers will play Gaga, Cricket, and some ancient Latin American sports. Campers will be introduced to the rules of these competitions and engage in friendly rivalry.

Seasonal Availability: Fall and Spring

Activity Length: Single

Metal Embossing & Punching

Campers will explore the world of metal work by making pictures and designs on metal foils. They will learn about two techniques of metal design; embossing and punching. Campers will be able to use prepared molds and patterns or create their own designs.

Seasonal Availability: All seasons

Activity Length: Single

Michigan Country

Travel back in time to the early 1800s where families struggled to survive the harsh pioneer lifestyle. In this activity, campers participate in a living history simulation that depicts the experiences and challenges faced by early Americans settling the Michigan territory. Campers will work in small groups to barter, farm, and trade in order to survive the tough Michigan conditions using not much more than their wits.

Seasonal Availability: Fall and Spring (Severe weather restrictions may apply)

Activity Length: Double

Native American Storytellers

Storytelling is an art that has taken many forms throughout history. This class has campers hearing and playing roles in a traditional Native American story. After the instructor-led story, campers will break into small groups and face the challenge of recreating a traditional Native American story that will entertain their classmates using Native American props, instruments, and their imagination.

Seasonal Availability: All Seasons

Activity Length: Single

Native Peoples

One of the main Native American tribes in Michigan – the Ojibwa (Chippewa), has a rich history. This history can still be seen today, though many campers are not aware of its powerful significance. Comparisons between Scout’s modern lives and the lives of young Native Americans are explored through brief talks and entertaining yet challenging games.

Seasonal Availability: All Seasons

Activity Length: Single

Origami Butterflies

Campers will learn about the basics of Origami, and will learn to make their own Origami butterfly to take home! This activity is appropriate for grades 3rd+.

Seasonal Availability: All Seasons

Activity Length: Single

Pioneer Crafts

Exploring the lifestyles of young frontier Americans, campers will have the opportunity to construct early American crafts & toys such as Cornhusk Dolls and God’s Eyes, which they will be able to bring home.

Seasonal Availability: All Seasons

Activity Length: Single

The Heritage Trail

A fun Copneconic spin on “The Oregon Trail” where campers discover the struggles of early settlers by participating in a stimulating simulation of travelling during the 1800s. Campers will participate in small groups during the game which uncovers the harsh realities of life for the 19th century pioneer.

Seasonal Availability: All Seasons

Activity Length: Double

Tie-Dye & Shrinky Dinks

This activity combines two of our most popular modern crafts. Campers bring their own white shirt, socks or any other piece of clothing to create dazzling patterns using tie-dye techniques. Afterwards, shrinky plastic is decorated to create key chains, pins, or anything else the imaginative the camper can think of.

Seasonal Availability: All seasons

Activity Length: Single

WINTER

NOTE: DUE TO THE UNPREDICTIBILITY OF MICHIGAN WINTERS, WE ASK GROUP LEADERS TO SELECT BACKUP ACTIVITIES IN CASE THE WEATHER ISN'T SAFE OR CONDUCIVE TO WINTER ACTIVITIES.

Broomball

Broomball is a classic camp game, played on our 'Pink's Rink' Ice Arena. Essentially a game of hockey, the twist is that campers are given brooms instead of hockey sticks, and must play on the ice, without skates! After a brief introduction and helmet-fitting, campers will be unleashed upon the rink and compete for glory in this friendly competition.

Seasonal Availability: Winter (Severe weather restrictions may apply)
Activity Length: Single

Cross Country Skiing

Fitted with boots, skis and poles, campers receive a short lesson on cross-country skiing basics and proper form. After, the group will ski together along the woodsy trails that cover Camp Copneconic.

Season Availability: Winter (Severe weather restrictions may apply)
Activity Length: Single or Double (Leader selects)

Ice Fishing

Below the ice on Lake Copneconic, bluegill, perch, and bass thrive. Campers will head out to ice fishing holes created by our instructors and set up their ice fishing poles. Using wax worms as bait, they will call upon patience and good fortune to lure the perfect catch.

Seasonal Availability: Winter (Severe weather restrictions may apply)
Activity Length: Single

Ice Skating

Campers will gear up with fitted skates and then head to "Pink's Rink for an ice skating lesson. Once comfortable, participants will have the opportunity to skate freely and refine their skills.

Seasonal Availability: Winter (Severe weather restrictions may apply)
Activity Length: Single

Tobogganing

The Copneconic Toboggan Run, built in 1987, is one of the more thrilling and exciting activities at camp. Campers will hike out to the Ski Shed, where they will receive helmets and safety instructions. They will grab a sled and head down the speedy wooden run. Competitions include best wipe out, longest slide and more.

Seasonal Availability: Winter (Severe weather restrictions may apply)
*Requires sufficient snowfall
Activity Length: Single

Snowshoeing

Fitted with snowshoes, campers receive a short lesson on snowshoe basics and proper form. After, the group will traverse along the woodsy trails that cover Camp Copneconic.

Season Availability: Winter (Severe weather restrictions may apply)

***Best with 8"+ snowfall**

Activity Length: Single

EVENING ACTIVITIES

Campfire

The highlight of the camping experience, campers will experience more than just a fire. Instructors will lead fun, crazy, and interactive camp songs, stories, cheers, skits and more. A night at campfire is a Copneconic tradition, and it will not soon be forgotten.

Seasonal Availability: All Seasons (Severe weather may move Campfire indoors)

Activity Length: Single

Capture the Flag

A great activity for campers to burn some energy! Capture the Flag is a traditional camp game that is great for getting kids (and adults) of all ages together for friendly competition. Strategy, skill utilization, and determination are the key to victory.

Season Availability: All Seasons (Severe weather restrictions may apply)
(May depend on time of sundown)

Activity Length: Single

Copneconic Disco Fever

Disco Fever is a chance for campers to come together as a large group and burn off some energy. A good mix of school appropriate songs allows the campers to socialize and have fun as they dance the night away. Leaders can submit Song Requests in advance.

Seasonal Availability: All Seasons

Activity Length: Single

Creature

A unique communication game, campers are broken into teams and are tasked to build a robotic like creature from a prototype model. 'Telephone' with a unique twist, only one team member has access to the secret plans, while other team members must relay design features to the teammate who must try and re-build the original creature. Communication, teamwork and listening skills are essential to success in this game.

Seasonal Availability: All Seasons

Activity Length: Single

Dutch Auction

It's not Dutch or an auction, but kids love it. Chaperones and leaders become talent judges as campers split into teams. Campers are asked to creatively show the judges items or situations that range from 'world's longest shoelace' to 'a bad hair day'; using creativity, their imagination, and the items they have on hand.

Seasonal Availability: All Seasons

Activity Length: Single

Games Galore

One of our most popular recreational activities immerses campers in an hour-long session of non-stop, traditional camp fun. Campers experience some of Camp Copneconic's best kid-tested games, such as Head-it-Catch-it, 'Flinch', and 'Zombie Tag.' Hopefully campers will bring some of these games home to family and friends!

Modified for Large or Small Groups as an Evening Activity.

Seasonal Availability: All Seasons

Activity Length: Single

Minute to Win It

3 – 2 – 1! Campers will race against time to complete the fun and famous challenges of Minute-to-Win-It. They'll be competing for points for their team as well as individual prizes such as 'Get out of Hopper Free' cards, Extra Dessert, or Copneconic Instructor Trading Cards!

Seasonal Availability: All Seasons

Activity Length: Single

Native American Storytellers

Storytelling is an art that has taken many forms throughout history. This class has campers hearing and playing roles in a traditional Native American story. After the instructor-led story, campers will break into small groups and face the challenge of recreating a traditional Native American story that will entertain their classmates using Native American props, instruments, and their imagination.

Seasonal Availability: All Seasons

Activity Length: Single

Native Skies

Shhh! As we move out to a secluded field campers will practice the stealthy moves of the Chippewa in order to shake off any would-be trackers. Once there, our instructors will tell the Native American story of 'how we received the moon and stars.' We'll also use a high-powered laser pointer to show common constellations and explore the vast expanse of stars that fill the night sky.

Seasonal Availability: All Seasons (May depend on time of sundown & sky cover)

Activity Length: Single

Night Hike

This night-time activity is specific to exploring your senses at night. Campers will enjoy favorites like the 'Disappearing Head Trick' and 'Creating a Spark' with mints. They'll also test their night hearing and vision with games like 'Deer Ears' and 'Can You See Color!'

Seasonal Availability: All Seasons (May depend on time of sundown)

Activity Length: Single

Skit Night

Campers will take center stage in an evening entertainment activity that has become a wonderful camp tradition. Since 1928, campers have hopped on Allen Lodge stage and performed fantastically funny and entertaining shows. Campers can prepare skits in advance at home or receive guidance from instructors once at camp.

Seasonal Availability: All Seasons

Activity Length: Single

Songfest

In this musical activity, campers are broken into teams and given a 'performance word' by their instructor. One by one, each group has the opportunity to perform a few lines of a song featuring that word. Points are only given if the whole team participates. Extra points are awarded for creativity and choreography, and the team with the most creative performances will be crowned the 'Songfest Stars.'

Seasonal Availability: All Seasons

Activity Length: Single

APPENDIX – LIST OF SCOUTS ACTIVITIES

E-STEM

Amazing Invertebrates
Balloon Cars
Bird Brains
Bridging the Gap
Ecomania
Eggbert
Extreme Water Rockets
Firequest
Fishing
Gardening
Habitrackers Nature Hike
Horse Sense

In Cold Blood
Invasive Species
Leave No Trace Hike
Letterboxing
Mystery Boxes
Owl Alert
Pond Study (“Aqua Safari”)
Predator/Prey
Recycling Rally
Robot Hands
Sink or Float

RECREATION

Archery
Canoeing
Capture the Flag
Dig It
Disc Golf
Dodgebee
Games Galore

Human Foosball
Kayaking
Mountain Biking
Outdoor Cuisine
Tandem Kayaking
Ultimate Fitness
Woodland Artists

TEAMBUILDING

Creature
Indoor Initiatives
Lost

Low Ropes Challenge Course
Orienteering (“Relic Hunters”)

HIGH ADVENTURE

Climbing Tower
Giant Swing
High Ropes

Creek Freak Zip Line
Tower Zip Line
Zoom Toss Zip Line

CULTURE, HISTORY, AND ART

Candle making
Dreamcatchers
Global Sports
Metal Embossing/Punching
Michigan Country
Native American Storytellers

Native Peoples
Origami Butterflies
Pioneer Crafts
The Heritage Trail
Tie Dye and Shrinky Dinks

WINTER

Broomball
Cross Country Skiing
Ice Skating

Ice Fishing
Snowshoeing
Tobogganing